

Simulating storage system performance: a useful approach for SuperB?

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Introduction

- The term *capacity planning* refers to the activity of estimating the right amount of resources required to meet future service demands

Introduction

- The performance and scalability of a new system can be estimated
 - by measuring an existing system
 - by building and analyzing an appropriate **model**
 - Analytical model
 - Simulation model
 - Combination of the two above
 - You can use a running system as a source of “reliable” parameter estimates to be used as inputs for an analytical model

Measuring existing systems

- PROs
 - You definitely get the most realistic parameter estimates (response times, throughput...)
- CONs
 - There could be no system to measure!
 - Need to modify the system to insert “probes”
 - It is difficult to forecast how the workload varies in the future (the “new” system might be used differently from a similar, “old” one)

Analytical models

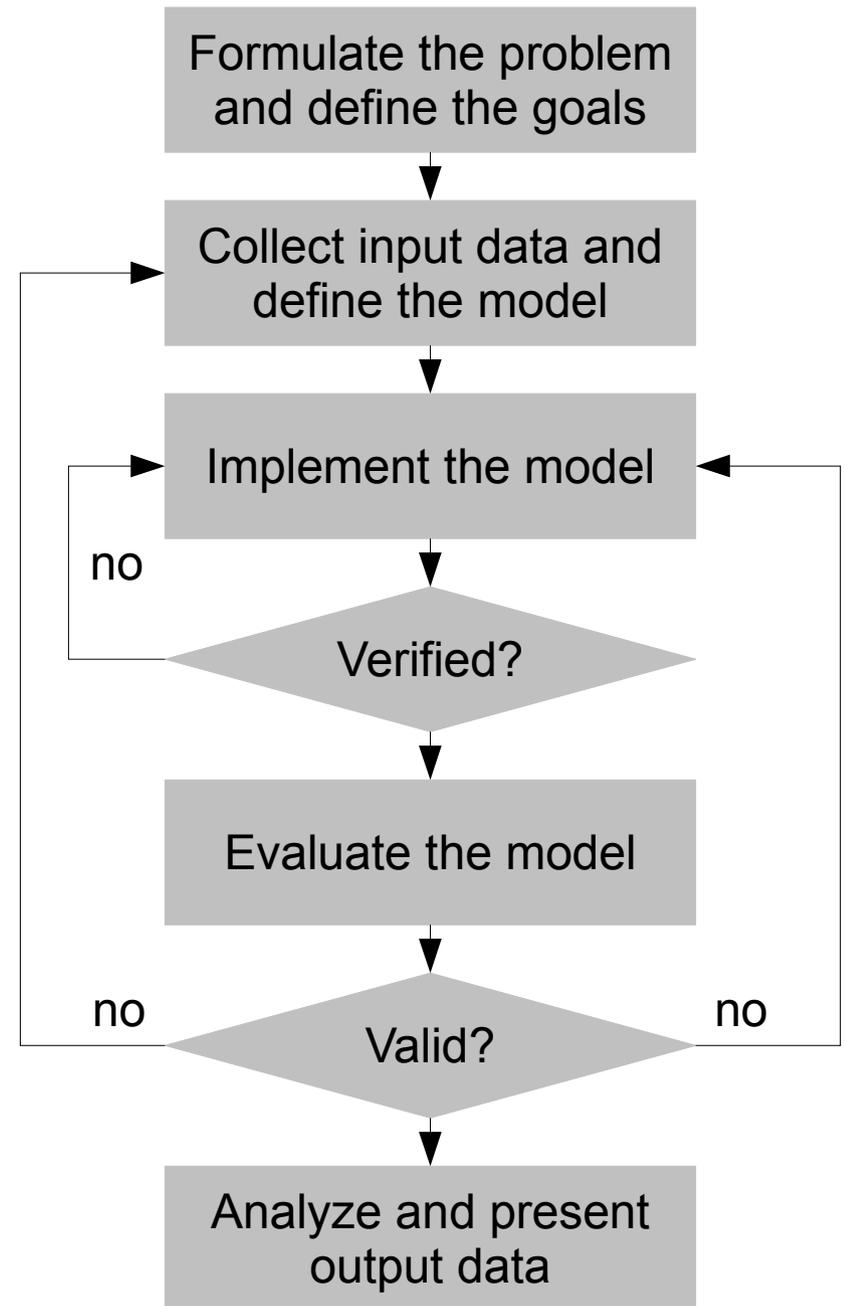
- Develop a mathematical model of the system using an appropriate notation:
 - E.g, Queueing Network, Markov Chain, Petri Nets...
- PROs
 - Models can be evaluated quickly and efficiently
- CONs
 - Analytical models require significant simplifying assumptions in order to be tractable
 - The performance modeler must be acquainted with the specific modeling notation (QN, MC, PN...)

Simulation models

- Write a simulation program which behaves like the “real system”
- PROs
 - Simulation is very powerful
- CONs
 - Writing a simulation program requires a **lot** of effort
 - Even moderately complex simulations could require a long running time to produce accurate results
 - Care must be taken in analyzing the simulation results (initialization bias, confidence intervals)

Performance modelling study (simplified)

- Statement of objectives; examine design and evaluation criteria; estimate manpower, cost and time for the performance study
- Input data analysis, identify probability distributions; collect data for validation; start with a simple model
- Implement the model (write the simulation program, or implement equations with some numerical evaluation tool)
- Check adequacy of probability distributions and simplifying assumptions; involve people familiar with the system;
- Evaluate the model; run simulation
- Test sensitivity of output to changes in input parameters; compare output with a current system if available
- Document and present the results; compute confidence intervals, compare alternatives



Some common mistakes
(so we can try to avoid them)

Common mistakes

No goal

- **Before** starting a performance study, a clear goal must be stated
 - Ok: *“Compare the throughput of system A and system B with respect to workload W”*
 - Ok: *“Which caching policy among A, B and C provides the higher hit ratio for access pattern P?”*
 - **Not ok:** ~~“Analyze system A”~~
 - **Not ok:** ~~“Prove that A is better than B”~~

Common mistakes:

Inappropriate level of detail

- Avoid complexity if possible
 - Complex models require a deep understanding of the inner working of the system being modeled
 - this understanding is often not available
 - Detailed input parameters (e.g., service times) are needed to produce meaningful results
 - such parameters are often unknown
- Prefer simpler models which depends on few parameters

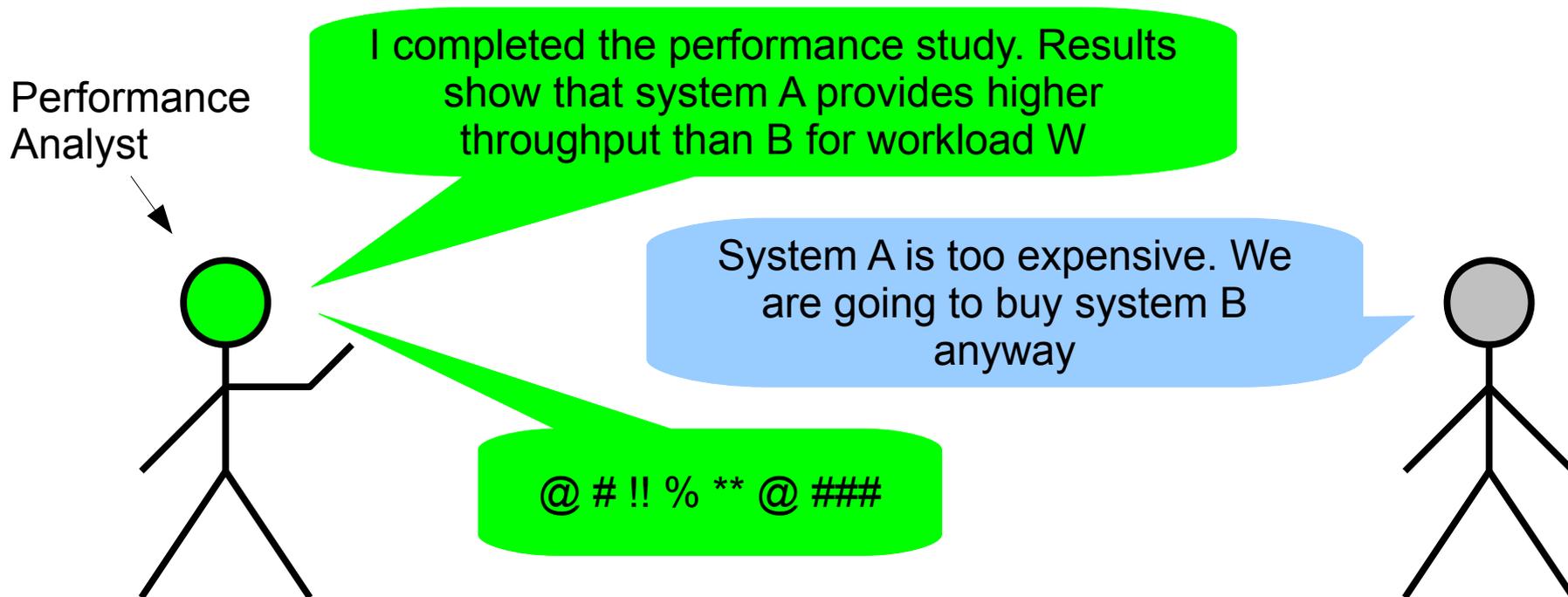
Common mistakes:

Underestimating the manpower

- Doing a proper capacity planning study requires time and experience analysts
 - Performance analysis, like programming, cannot be mastered in a week
 - The level of required competence increases with the complexity of the model
 - More on manpower later

Common mistakes: *Taking no action*

- Are you willing to take into account the results of the performance study?



Performance evaluation of Storage Systems

- Some relevant literature
 - “Towards a Performance Model for Virtualised Multi-Tier Storage Systems”, USENIX
http://www.usenix.org/events/fast08/wips_posters/lebrecht-wip.pdf
 - “Analytical Performance Modeling of Hierarchical Mass Storage Systems”, IEEE ToC <http://portal.acm.org/citation.cfm?id=268702>
 - “A Performance Model of Disk Array Storage Systems”,
<http://www.cs.unh.edu/~varki/publication/cmng.ps>
 - Others...

Performance evaluation of Storage Systems

- Existing studies consider relatively simple storage systems (single disks, RAID arrays)
- Existing models are highly specific and cannot be easily generalized
 - In general, models tend to depend on the goal of the study
- Lack of software tools for simulation/modeling of storage systems
 - General-purpose simulation engines exist, but models must be defined/coded by hand

Performance evaluation of Storage Systems

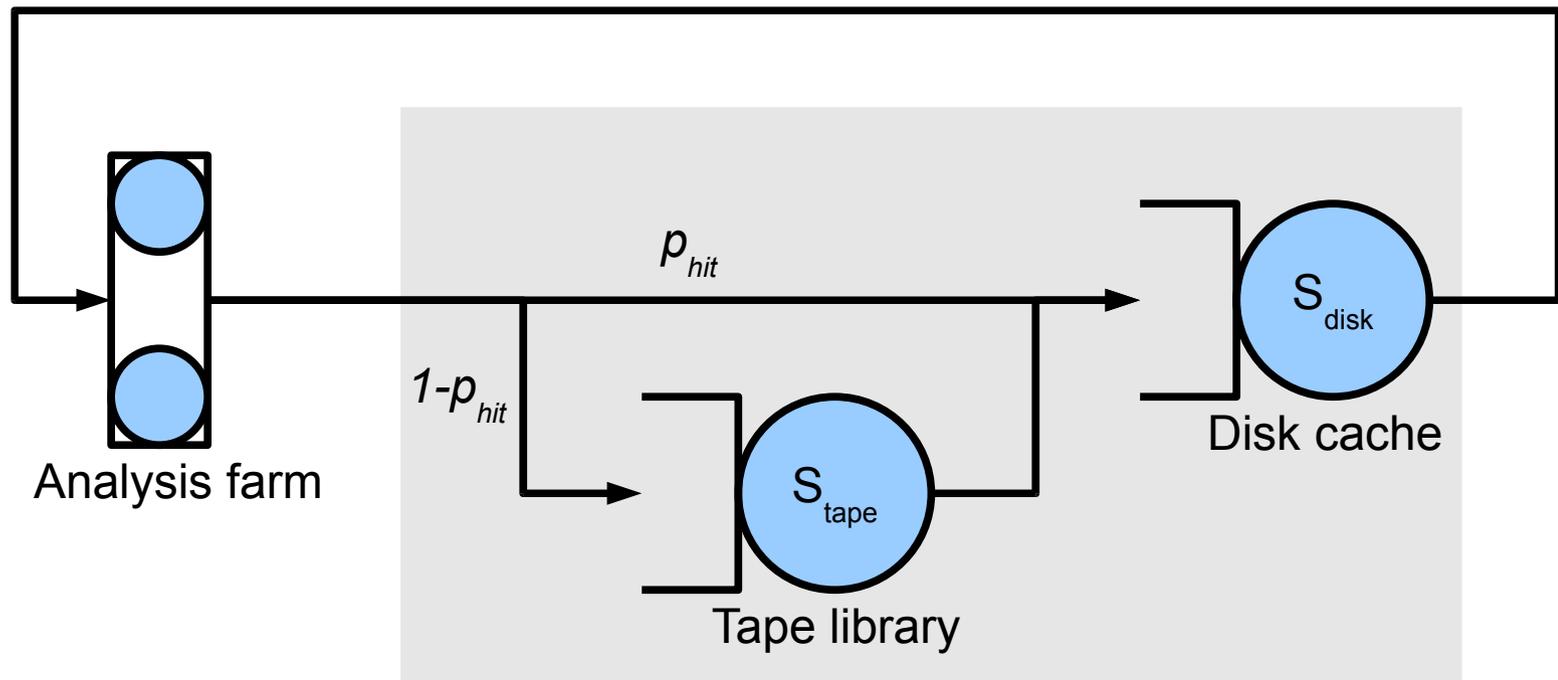
- The DiskSim Simulation Environment:
<http://www.pdl.cmu.edu/DiskSim/>
 - Targeted at accurate, single-disk modeling
- The MONARC project at CERN:
<http://www.cern.ch/MONARC/>
 - Early effort for modeling of a distributed computing infrastructure
 - Unfortunately this project finished long ago

“Toy” example

- Analysys farm with a number of computing nodes connected to a storage system
- Fixed number of N jobs
 - Some are using the CPUs
 - Some are waiting for data access
- The storage system is two-tiered
 - A small disk pool provides a fast data cache
 - A large, slow tape library holds all data

System model

- Based on a closed Queueing Network
 - Service times are exponentially distributed
 - Routing is purely probabilistic

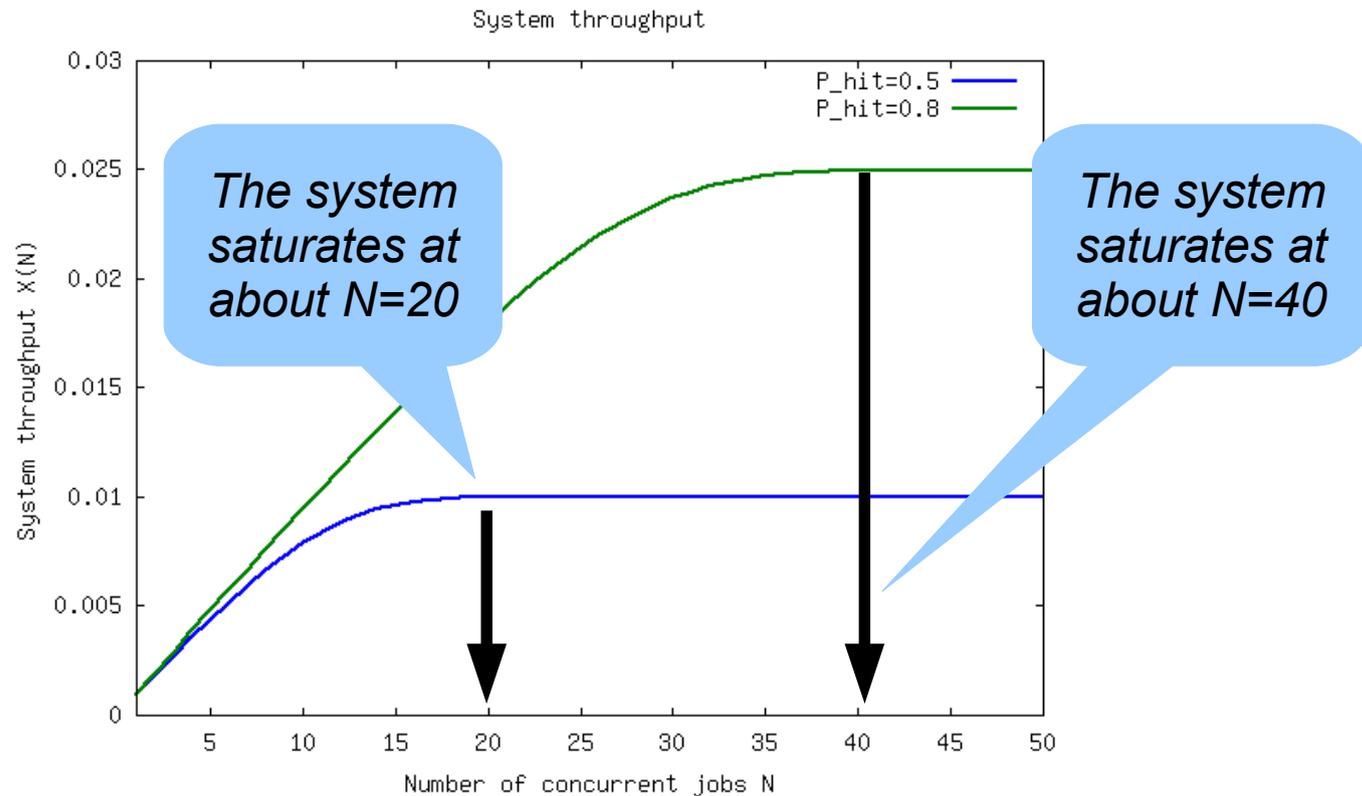


Model parameters

- N (**unknown**)
 - Number of concurrent jobs
- S_{CPU} (**measured**)
 - Average length of computation (w/o data access)
- S_{disk} (**measured**)
 - Average time to access data from disk
- S_{tape} (**measured**)
 - Average time to access data on tape
- p_{hit} (**estimated, e.g. by simulation using actual access traces**)
 - Cache hit probability

Question 1

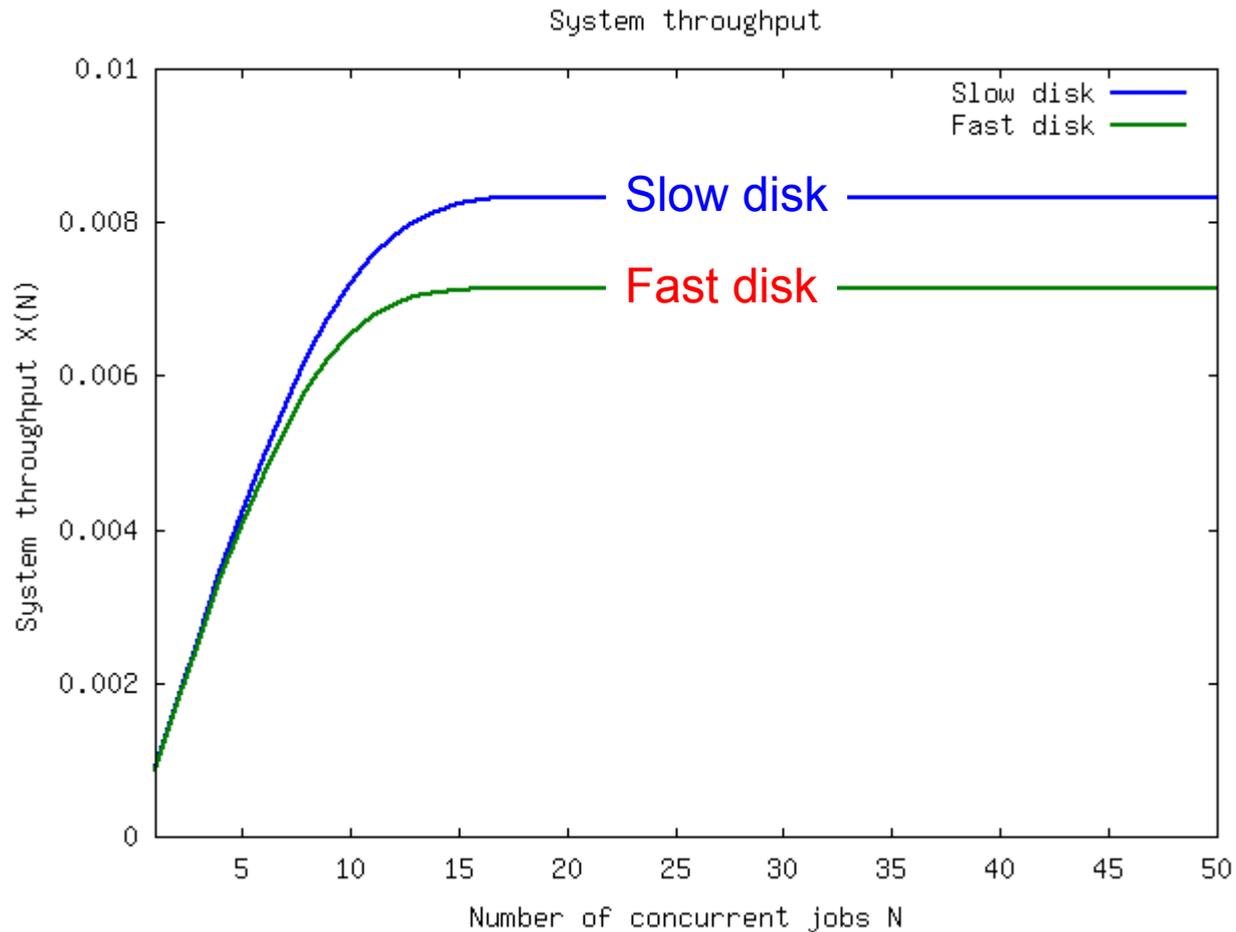
- Given $S_{\text{CPU}} = 1000$, $S_{\text{tape}} = 200$, $S_{\text{disk}} = 1$
 - What is the max system throughput when $p_{\text{hit}} = 0.5$?
 - What is the max system throughput when $p_{\text{hit}} = 0.8$?



Question 2

- Given $S_{\text{CPU}} = 1000$, $S_{\text{tape}} = 200$, we can buy:
 - Disks model A (cheap, slow)
 - $S_{\text{diskA}} = 1.0$, $p_{\text{hitA}} = 0.4$
 - Disks model B (expensive, 20% faster than model A)
 - For the same money we can buy less disk space
 - We estimate the cache hit probability decreases to 0.3
 - $S_{\text{diskB}} = 0.8$, $p_{\text{hitB}} = 0.3$

Answer to question 2



- In this case a large cache of slow disks is better than a small cache of faster disks

Model extensions

- Non-exponential service times
- Multiple classes of requests
- Priorities
- Batch arrivals
- ...
- Note: any of the above makes the model non-trivial to solve
 - Nevertheless, it is possible to handle all extensions above, and many others...

Back to the original question

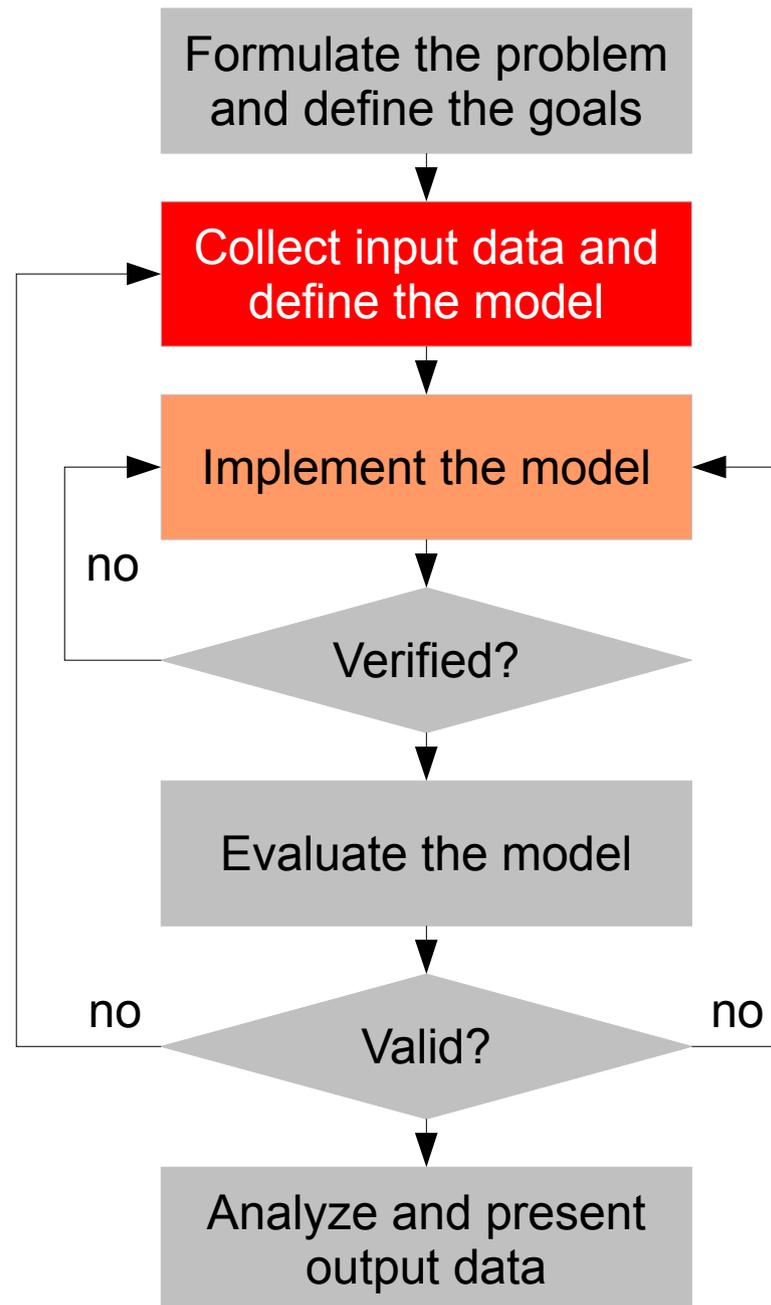
- “*Simulating storage system performance: a useful approach for SuperB?*”
- My answer: *of course it is!!*
 - Proper capacity planning helps to identify and discard wrong design decisions early
 - Potential limitations of the system can be identified and a plan to address them prepared in advance
 - Many questions can be given informed answers

Manpower estimates

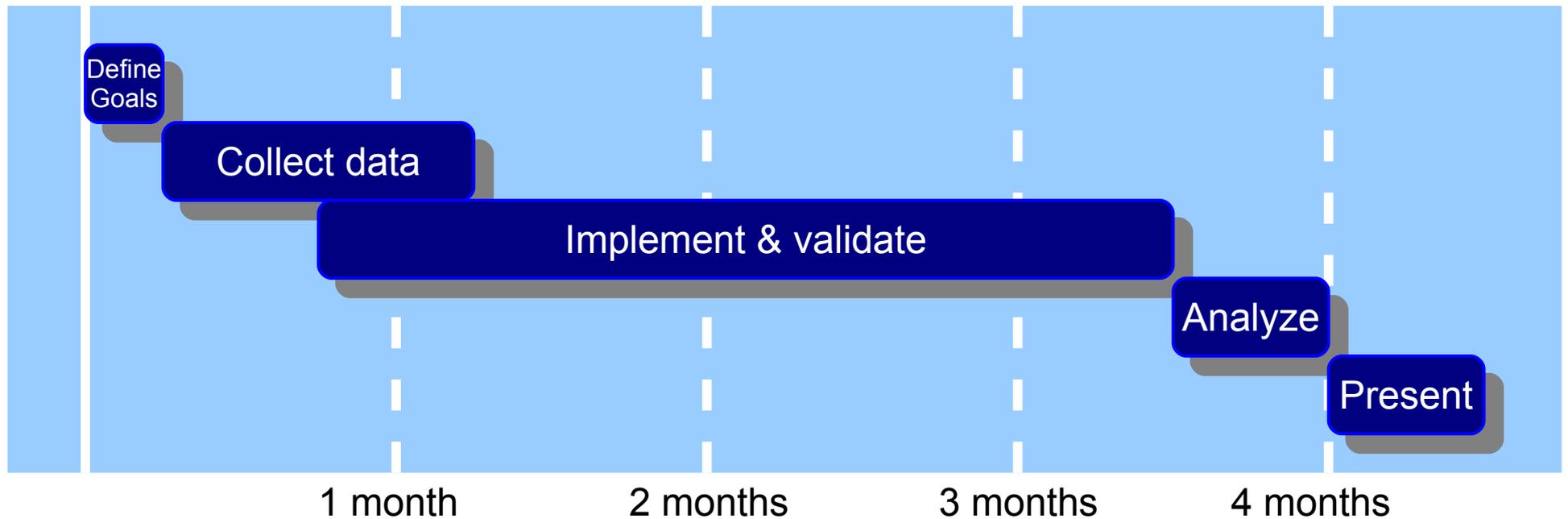
- Disclaimer



The most (IMHO) difficult steps



Tasks and durations



- Increase by 1PM if training on performance modelling is needed

Additional resources

- JavaSim: a discrete-event simulator written in Java:
<http://javasim.codehaus.org/>
- Simpy: simulation package in Python:
<http://simpy.sourceforge.net/>
- The Java Modelling Tools from Politecnico di Milano, Italy:
<http://jmt.sourceforge.net/>
- The qnetworks toolbox: a Queueing Networks analysis package for GNU Octave
<http://www.moreno.marzolla.name/software/qnetworks/>
- The DiskSim Simulation Environment:
<http://www.pdl.cmu.edu/DiskSim/>
- The MONARC project at CERN: <http://www.cern.ch/MONARC/>

Post Scriptum

